

## MODULE 3

1. How a single perceptron can be used to represent the Boolean functions such as AND, OR

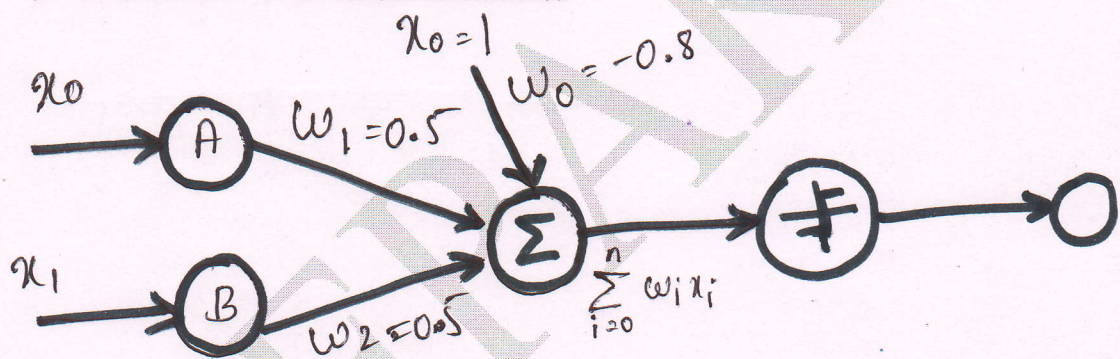
⇒ Boolean function AND

A	B	$A \wedge B$
0	0	0
0	1	0
1	0	0
1	1	1

\* Set  $w_0 = -0.8$

$w_1 = 0.5$

$w_2 = 0.5$



$$O(x_1, \dots, x_n) = \begin{cases} 1 & \text{if } w_0 + w_1 x_1 + w_2 x_2 + \dots + w_n x_n > 0 \\ -1 & \text{otherwise.} \end{cases}$$

- 1) if  $A=0$  &  $B=0 \Rightarrow$   $0 - 0.8 + (0.5 \times 0) + (0.5 \times 0) = -0.8 < 0$  So, output = 0
- 2) if  $A=0$  &  $B=1 \Rightarrow -0.8 + (0.5 \times 0) + (0.5 \times 1) = -0.3 < 0$  So, output = 0
- 3) if  $A=1$  &  $B=0 \Rightarrow -0.8 + (0.5 \times 1) + (0.5 \times 0) = -0.3 < 0$  Output = 0
- 4) if  $A=1$  &  $B=1 \Rightarrow -0.8 + (0.5 \times 1) + (0.5 \times 1) = 0.2 > 0$  Output = 1

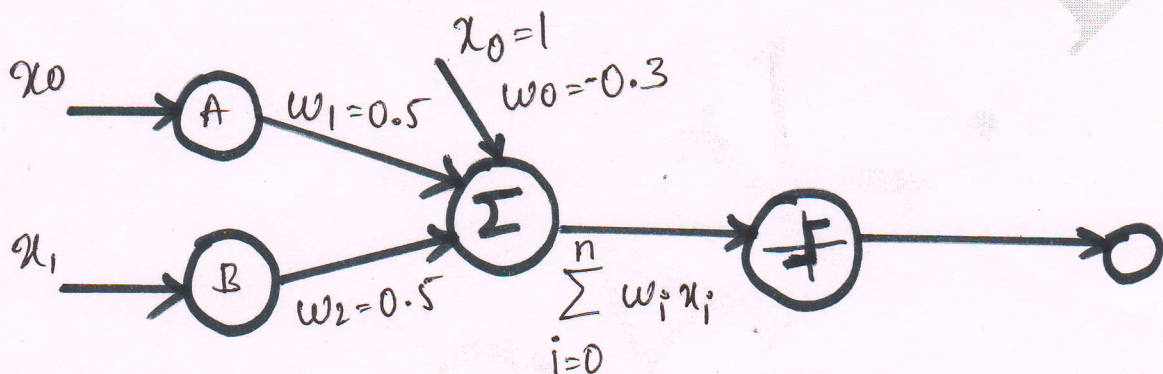
⇒ Boolean function OR

A	B	A ∨ B
0	0	0
0	1	1
1	0	1
1	1	1

\* Set  $w_0 = -0.3$

$w_1 = 0.5$

$w_2 = 0.5$



- i)  $A=0$   $B=0 \Rightarrow -0.3 + (0.5 \times 0) + (0.5 \times 0)$   
 $= -0.3 < 0$  So output = 0
- 2)  $A=0$   $B=1 \Rightarrow -0.3 + (0.5 \times 0) + (0.5 \times 1)$   
 $= 0.2 > 0$  So output = 1
- 3)  $A=1$   $B=0 \Rightarrow -0.3 + (0.5 \times 1) + (0.5 \times 0)$   
 $= 0.2 > 0$  So, output = 1
- 4)  $A=1$   $B=1 \Rightarrow -0.3 + (0.5 \times 1) + (0.5 \times 1)$   
 $= 0.7 > 0$  So output = 1

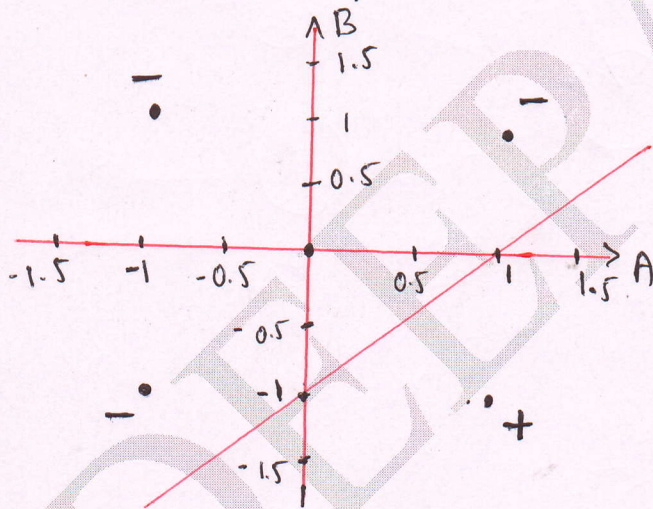
2. (a) Design a two-input perceptron that implements the boolean function  $A \wedge \neg B$ . Design a two-layer network of perceptron's that implements A XOR B.

→ a) The perceptron has two input A, B and constant 1

A	B	$\neg B$	$A \wedge \neg B$
0 (-1)	0 (-1)	1	0 (-1)
0 (-1)	1	0 (-1)	0 (-1)
1	0 (-1)	1	1
1	1	0	0 (-1)

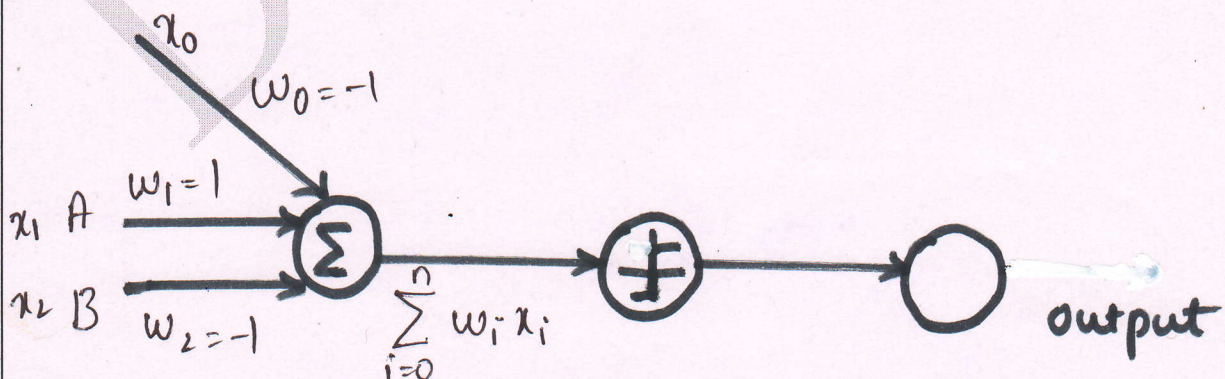
The values of A & B are 1 (true) or -1 or 0 for false.

Decision surfaces



\* The line crosses the A axis at 1 and B axis at -1

\* The weights are  
 $w_0 = -1$   
 $w_1 = 1$   $w_2 = -1$ .



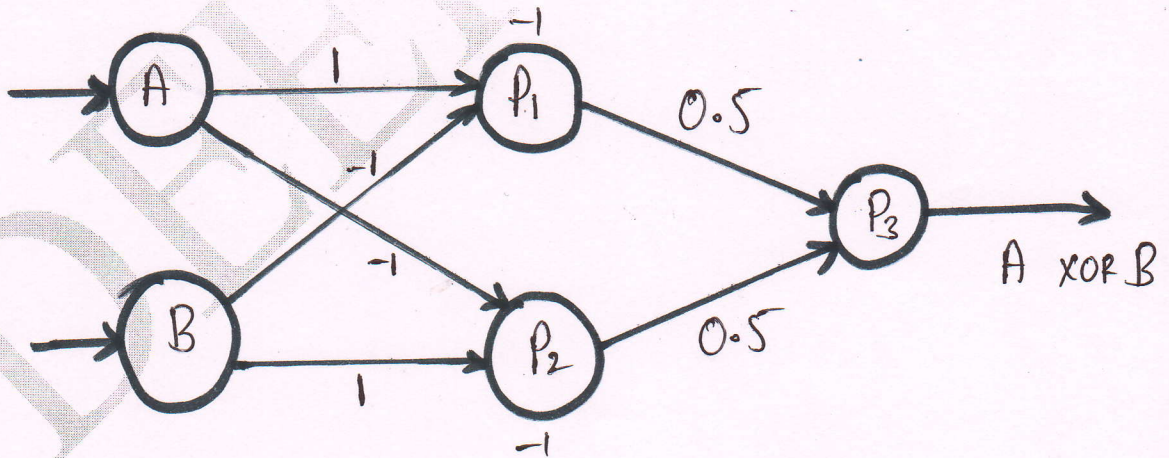
⇒ b) A XOR B cannot be calculated by a single perceptron, so build a two-layer network of perceptrons

\* Express A XOR B in terms of other logical connectives

$$A \text{ XOR } B = (A \wedge \neg B) \vee (\neg A \wedge B)$$

\* Define the perceptrons  $P_1$  and  $P_2$  for  $(A \wedge \neg B)$  &  $(\neg A \wedge B)$

\* Composing the outputs of  $P_1$  &  $P_2$  into a perceptron  $P_3$  that implements  $O(P_1) \vee O(P_2)$



3. Consider two perceptrons defined by the threshold expression  $w_0 + w_1x_1 + w_2x_2 > 0$ .

Perceptron A has weight values

$$w_0 = 1, w_1 = 2, w_2 = 1$$

and perceptron B has the weight values

$$w_0 = 0, w_1 = 2, w_2 = 1$$

True or false? Perceptron A is more-general than perceptron B.

Solution

True, perceptron A is more-general than perceptron B.

$$\Rightarrow O(x_1, \dots, x_n) = w_0x_0 + w_1x_1 + w_2x_2 + \dots + w_nx_n$$

$$\Rightarrow B(\langle x_1, x_2 \rangle) = 1 \quad \& \quad w_0 = 0, w_1 = 2, w_2 = 1$$

$$0 + 2x_1 + x_2 > 0 \Rightarrow \underline{0 + 2 + 1 > 0}$$

where,  $x_0$  is constant which is equal to 1 i.e.,  $x_0 = 1$

$$\Rightarrow A(\langle x_1, x_2 \rangle) = 1 \quad \& \quad w_0 = 1, w_1 = 2, w_2 = 1$$

$$1 + 2x_1 + x_2 > 0 \Rightarrow \underline{1 + 2 + 1 > 0}$$

Here, perceptron A is more general than perceptron B because every instance of  $x_1$  &  $x_2$  that satisfies perceptron B also satisfies perceptron A.